**SCCSA CHALLENGE CUP 2025**

**MATCH INFORMATION**

The number games and game duration for each age group is at the discretion of SCCSA and shall be advised to teams prior to the commencement of competition when the draw is finalised. Under 9 teams play on a modified field (as per SCCSA Rooball rules), and Under 10 and above play on a full field.

**CHALLENGE CUP**

The Challenge Cup winner will be the team that demonstrates a positive spirit and attitude, shows respect to all officials and has the best sideline support. Points are given by the Centre referee and the 2 Assistant Referees for each game, ranging from 1 (poor) to 5 (outstanding). As each age group completes their games, the winner from that group is announced, and after the last games of the tournament, the Challenge Cup trophy is presented.

**COMPETITION POINTS**

Results tables for each age group will be updated through the day and posted on the SCCSA website.

The following points are awarded for each match.

Win: 4 Points

Score Draw: 2 Points

Nil All Draw: 1 Point

Loss: 0 Points

The winner of each age group will be decided at the completion of all games for that age group. The method to determine the winner (i.e. finals or top of the table) of each age group is at the discretion of SCCSA and shall be advised prior to the commencement of competition when the draw is finalised. If a finals game results in a draw, a penalty shoot-out will determine the winner.

In the event of a forfeit, the non-forfeiting team will receive 4 Points and have 3 goals credited to their game scores. The forfeiting team will receive no points and may also be required to attend a disciplinary hearing accompanied by their respective zone or team staff representative.

Should a match be abandoned for any reason SCCSA shall conduct a meeting to decide the outcome of the match and any further actions deemed necessary. This decision will be final with no right of appeal.

**COMPETITION RULES**

The same competition rules apply to the Sunshine Coast Challenge Cup as they do for the normal SCCSA competition. These rules are available for download from the SCCSA website [www.sccsa.org.au](http://www.sccsa.org.au)

16 players are allowed for any one game and normal interchange rules apply.

Coaches, Managers and substitute players must remain in the Technical Area during the game.

Yellow cards that are accrued during the Sunshine Coast Challenge Cup do not carry over into the normal club competition. A player receiving 3 yellow cards across 3 games will incur a one match suspension.

Red cards given during the Sunshine Coast Challenge Cup, will be applied to games in this competition, and players will be suspended from Challenge Cup matches for the appropriate length of time according to the offence committed.

Serious offences will be dealt with by a Disciplinary Panel convened by SCCSA specifically for that purpose. If a suspension results and carries over into the normal club competition, the player’s Association/Club will be notified.

SCCSA will apply sanctions/disciplinary action to any official, coach, manager, player, spectator or neutral person not adhering to the rules of the competition set down by SCCSA, or not acting within the spirit of these rules, and take any further action deemed necessary.